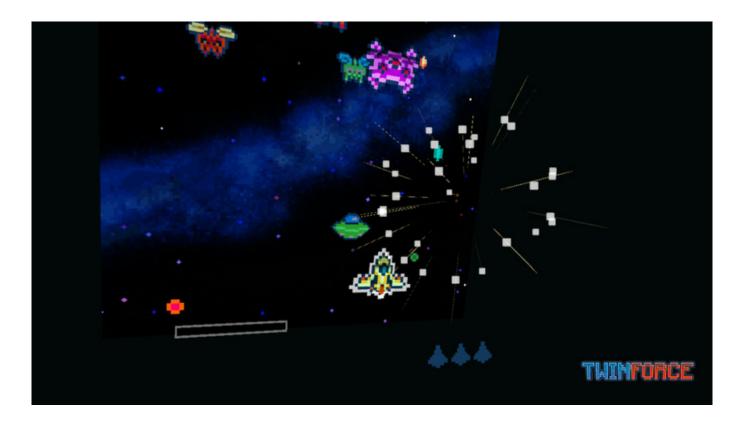
### Arrow Heads Download With License Key



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# **About This Game**

Grab your friends, neighbors, extended family and that handsome cashier from the grocery store and get ready for some sweet, award-winning, **couch** and **online** multiplayer. With your trusty bow, shoot, dodge and deflect arrows in this zany isometric archery game.



2-4 frenemies can duke it out both locally and online, or at the same time! With tons of unique levels, and utterly devastating power ups to smite your enemies, such as explosive rockets, electric tesla coils and leg-chomping bear traps, the term bows and arrows has never been used this loosely!



If you're looking to mend any friendships ruined in the arena, there's a fully co-operative survival mode as well. 1-4 archers can team up to defeat waves of menacing bears that come packaged with with an arsenal of axes, cannons and spear rifles. Compete for the highscores with a combo multiplier, and the unpredictable power-up spinner!



As if battling your friends or waves of killer bears wasn't hard enough, you'll also have to watch your step. Whether it's the edge of a skyscraper, a mischievous lazer eye, or a rampaging boulder, the environments in which you decimate your fellow archers can be as treacherous as your foes.



What's the point of being the best bow-and-arrow-shooter around if you don't look good while doing it? Every battle in Arrow Heads rewards players with bird seed. Save up enough and you can unlock new birds to play as, fancier bows and bizarre projectiles that can be loosely defined as 'arrows'.



Take an arrow to the face early in the round? Don't worry, in Arrow Heads you're able to get your vengeance from beyond the grave by flopping! Throw your corpse around mindlessly, slap your enemies in the face with your noodly arms to stun them, or even take arrows for that one guy who you sort of have an alliance with. Does it make sense? That's debatable. Is it fun? Also debat-- YES!

Title: Arrow Heads

Genre: Action, Casual, Indie

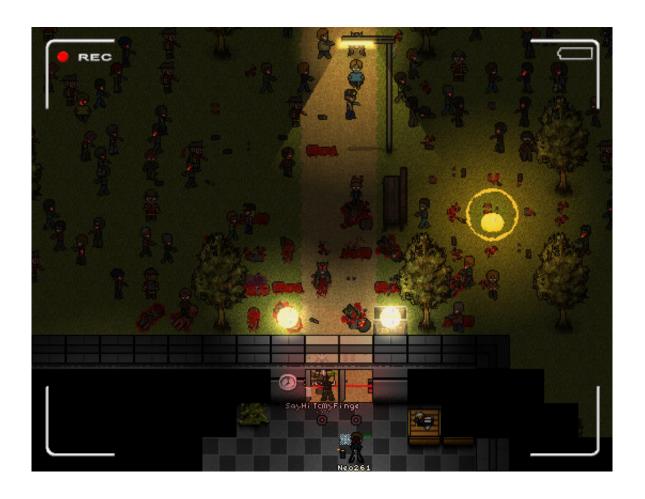
Developer: OddBird Publisher: OddBird

Release Date: 21 Sep, 2017

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English, French, Italian, German, Russian, Simplified Chinese







This is a re-doing of the original arcade game, Caterpillar. Easy to learn, and very addictive. If you want game to satisfy those 'need to shoot something for a while' urges, this will do nicely.. Its a good small game at the mo! but thay are updating every day if not everyother day:) and it has some awsome pixel graphics i recommend it while its cheaps!. As of now the game I can't recommend the game. World seems rather lifeless, Animal AI is terrible, and in general it just doesn't feel right. My limited gametime is because I just don't enjoy the gameplay much. Will adjust this review if the game improves but for now give it a pass.. 1000 Amps is a nice platform puzzle game where you have to light all the area in the room to see all the environment. As you progress you will find some power ups or upgrades that will allow you to clear the levels easier.

The gameplay is simple and easy with a nice and effective use of the mouse. The graphics is ok, all the game is black and white and there is nothing else to write about it.

The sound is nice but it turns to be a little boring after a while. I turned it off and listen some music or some podcasts while I was playing the game (and it worked great).

The levels are cool but sometimes is frustrating to jump just a little high or do one more step forward and lose all the progress made on the level because you enter on another screen. Another problem is to miss one or two entire levels because it wasn't lightened and you didn't reach the floor or anything to stop the fall.

You can return to the level you didn't made 100% but there is no easy way to do it and the map isn't helpful, so it is a big deal if you not clear every level as you go on if you intend to get the 100% achievement (which I don't, because I have no idea where is the 5% that I missed and I don't have the patience to go all way back, room by room).

Overall it is a ok game, it could be much better. If you like very much platformers and puzzles and don't have anything else on your list, I think you should give it a chance. But I would recommend the Closure game first.... One shouldn't complain much about a game with such a low price but regardless I was left feeling disappointed after finishing the game.

The concept starts of with a nice idea but never evolves further from clicking stuff. Click to move. Click to pick up object. Click to interact with object. Click the thing in the correct time and you won't fail and reset in a spot 5 seconds earlier. Sounds like a pretty ordinary point&click adventure, right? Well, as similar in the core as Die With Glory is to other point&click games, it fails to capture the most important thing of the simplistic gameplay genre: charm.

There are no characters whose personality drives the player to continue onwards just to see how they unscrew themself from whatever pickle they've screwed themselves into. The attempts at humor grow weary very fast as a refence to a different more popular franchise is blurted after another. The only reason I played through the whole thing because I kept thinking to myself "well I paid for the thing, might as well finish it". Towards the "end" it just felt like a chore to finish and I use quotemarks because there is no real ending; just no more levels and a message "we will be back in part 2!". No we won't. Not me at least.

The most astonishing feature of the game is that it took me roughly 3 hours to go through all the levels with each possible variable and outcome; such a short game and still feels incredibly padded. There are 6 short levels that you have to play through a couple of times with miniscule differences to 100% the game. After completing the puzzles on the first go, doing the same things again just for a slightly different dialog option made me feel like such a fool for actually paying for something that should've been a free game on a browser or mobile phone.

All in all, I wish this game had died before given a pricetag, there is no glory here.. Super meat boy, Spelunky and Dark Souls just had a hatechild, then threw it into space.

#### PROS:

- + Steep difficulty curve and challenging puzzles.
- + Couch coop perfect for ruining friendships.
- + Catchy music accompanied by the soothing sounds of dying astonauts.

## **CONS**:

- You'll probably end up throwing your controller out the window.

. Fun little indie game with good AI.

It's cute but really, really casual. I can't play it longer than a few minutes. The graphics are cartoony and cute, and the sound isn't all that spectacular, but it gets the job done. The goal is to guide your character (in a teacup (!)) towards the finish line while trying to collect as many sugarcubes and stickers as you can, and, at the same time, avoid enemies. Like I said, it's casual, but the difficulty ramps a bit up later on.

[Rating: 71\100]. Runs great and looks even better. PRR yards aren't complete without this sharknose.. Just another trash game to earn money by selling Trading Cards.. Wow, Great Game for the Price! Very Fun Shooting Game with Full Touch Pad Movement!. The More you Play The Better it Gets...Good Stuff!

#### PROS:

- Price! Note: Purchased while on sale, I'd Still Pay Full Price!
- Graphics are Crisp & Clear...
- Fast Action Gameplay! Very Fun!
- Not Hard.. but, Not Easy either, Just Right!
- Cool Environments...

#### CONS:

- Controls work well but, have a learning curve..."Touch Pad Movement is Very Touchy"
- . Someone should impovor the controls because on the positioning doesnt work hwhen im playing high jump and they only work on when i do racing mode.. pretty good game. Really Fun Game for a low Price.

There is no Story, just trial and error.

I managed to kill a Chicken!

Gameplay Video: (German but you will get a hint)

https:\/\voutu.be\/aJ7K9n8BWW0. Very good game, interesting and hard levels. I wanted to like this, but couldn't. Not scary at all, and the quality is just really bad.

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